

LibTopoART
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Chapter 1

Namespace Index

1.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

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Chapter 2

Hierarchical Index

2.1 Class Hierarchy

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Chapter 3

Class Index

3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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Chapter 4

Namespace Documentation

4.1 Package LibTopoART

Classes

- class [Episodic_Top ART](#)

Class [Episodic_Top ART](#) provides an implementation of the Episodic [TopoART](#) neural network as proposed in "Marko Tscherepanow, Sina Kühnel, and Sören Riechers, 'Episodic Clustering of Data Streams Using a Topology--Learning Neural Network', European Conference on Artificial Intelligence (ECAI), Workshop on Active and Incremental Learning (AIL), pp. 24-29, 2012."

- class [Fast_Top ART](#)

Class [Fast_Top ART](#) provides an implementation of the [TopoART](#) neural network as proposed in "Tscherepanow, Marko (2010). [TopoART](#): A topology learning hierarchical ART network. In Proceedings of the International Conference on Artificial Neural Networks, LNCS 6354 (pp. 157–167). Berlin, Germany: Springer."

- class [Fast_Top ART_Base](#)

Base class providing functionality common to several [TopoART](#) networks.

- struct [LibTopoART_info](#)

Struct [LibTopoART_info](#) provides some meta-information regarding the respective implementation of [LibTopoART](#).

- class [F2_output](#)

Class [F2_output](#) provides the output of a single [TopoART](#) module. It is a compressed version of the output vectors *y* and *c*.

- class [TopoART_R_Prediction](#)

Class [F2_output](#) contains a prediction made by a [TopoART-R](#) network.

- interface [ITopoART](#)

Interface summarising the basic [TopoART](#) functionality.

- class [TopoART](#)

Class [TopoART](#) provides an implementation of the [TopoART](#) neural network as proposed in "Tscherepanow, Marko (2010). [TopoART](#): A topology learning hierarchical ART network. In Proceedings of the International Conference on Artificial Neural Networks, LNCS 6354 (pp. 157–167). Berlin, Germany: Springer."

- interface [ITopoART_R](#)

Interface summarising the basic [TopoART-R](#) functionality.

- class [TopoART_R](#)

Class [TopoART_R](#) provides an implementation of the [TopoART-R](#) neural network as proposed in "Tscherepanow, Marko (2011). An Extended [TopoART](#) Network for the Stable On-Line Learning of Regression Functions. In Proceedings of the International Conference on Neural Information Processing, LNCS 7063 (pp. 562–571). Berlin, Germany: Springer."

4.2 Package LibTopoART_samples

Classes

- class [Episodic_TopoART_sample1](#)
Sample using artificial two-dimensional data.
- class [TopoART_R_sample1](#)
Function approximation using TopoART-R.
- class [TopoART_sample1](#)
Simple TopoART sample.
- class [TopoART_sample2](#)
Sample using artificial two-dimensional data.

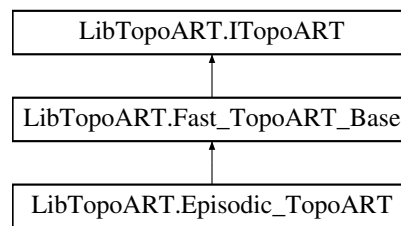
Chapter 5

Class Documentation

5.1 LibTopoART.Episodic_TopoART Class Reference

Class [Episodic_TopoART](#) provides an implementation of the Episodic [TopoART](#) neural network as proposed in "Marko Tscherepanow, Sina Kühnel, and Sören Riechers, 'Episodic Clustering of Data Streams Using a Topology--Learning Neural Network', European Conference on Artificial Intelligence (ECAI), Workshop on Active and Incremental Learning (AIL), pp. 24-29, 2012."

Inheritance diagram for LibTopoART.Episodic_TopoART:



Public Member Functions

- [Episodic_TopoART](#) (long input_dimension, long module_number, decimal rho_a_value, long t_max_value)
This constructor initialises an Episodic [TopoART](#) network.
- [Episodic_TopoART](#) (string path)
This constructor loads a saved Episodic [TopoART](#) network.
- override void [Learn](#) (decimal[] input)
This method performs a single training step.

Static Public Attributes

- new static readonly decimal [file_format_version](#) = 0.01m
Instance variable `file_format_version` represents the version of the file format used by class [Episodic_TopoART](#).

Properties

- long [T_max](#) [get]
Property `T_max` represents the considered time frame.

5.1.1 Detailed Description

Class [Episodic_TopoART](#) provides an implementation of the Episodic [TopoART](#) neural network as proposed in "Marko Tscherepanow, Sina Kühnel, and Sören Riechers, 'Episodic Clustering of Data Streams Using a Topology--Learning Neural Network', European Conference on Artificial Intelligence (ECAI), Workshop on Active and Incremental Learning (AIL), pp. 24-29, 2012."

5.1.2 Constructor & Destructor Documentation

5.1.2.1 [LibTopoART.Episodic_TopoART.Episodic_TopoART](#) (long *input_dimension*, long *module_number*, decimal *rho_a_value*, long *t_max_value*)

This constructor initialises an Episodic [TopoART](#) network.

Parameters

<i>input_dimension</i>	The dimension of input vectors to be learnt.
<i>module_number</i>	The number of Episodic TopoART modules.
<i>rho_a_value</i>	The vigilance parameter of the first Episodic TopoART module (ETA a).
<i>t_max_value</i>	The parameter limiting the considered time frame.

5.1.2.2 [LibTopoART.Episodic_TopoART.Episodic_TopoART](#) (string *path*)

This constructor loads a saved Episodic [TopoART](#) network.

Parameters

<i>path</i>	The path of a binary Episodic TopoART file.
-------------	---

5.1.3 Member Function Documentation

5.1.3.1 override void [LibTopoART.Episodic_TopoART.Learn](#) (decimal[] *input*) [virtual]

This method performs a single training step.

The spatial weights are adapted as in the original [TopoART](#) network. In contrast, the adaptation of the temporal weight $w_{\{j, 2\}^{F2, t}}$ occurring only in Episodic [TopoART](#) is slightly different: $w_{\{j, 2\}^{F2, t}}(t+1) = \text{Beta}_j * \text{Max}(t_{2^{F1}}(t), w_{\{j, 2\}^{F2, t}}(t)) + (1 - \text{Beta}_j) * w_{\{j, 2\}^{F2, t}}(t)$ for $j = \text{bm}$ or $j = \text{sbm}$. (Note: $w_{\{j, 1\}^{F2, t}}$ remains constant over the life time of a node.)

Parameters

<i>input</i>	The input vector to be learnt.
--------------	--------------------------------

Implements [LibTopoART.Fast_TopoART_Base](#).

5.1.4 Member Data Documentation

5.1.4.1 new static readonly decimal [LibTopoART.Episodic_TopoART.file_format_version](#) =0.01m [static]

Instance variable `file_format_version` represents the version of the file format used by class [Episodic_TopoART](#).

5.2 LibTopoART_samples.Episodic_TopoART_sample1 Class Reference

Sample using artificial two-dimensional data.

5.2.1 Detailed Description

Sample using artificial two-dimensional data.

Like in "Marko Tscherepanow, Sina Kühnel, and Sören Riechers, 'Episodic Clustering of Data Streams Using a Topology-Learning Neural Network', European Conference on Artificial Intelligence (ECAI), Workshop on Active and Incremental Learning (AIL), pp. 24-29, 2012." an Episodic TopoART network is trained with the well-known Two Spirals dataset. Due to the incorporation of temporal information during learning, Episodic TopoART is capable of creating two clusters each representing one spiral in an unsupervised way. These clusters are formed by the nodes of module b (ETA b).

The resulting network can be visualised using the R script `ShowEpisodicTopoARTResults.R` provided in the subfolder R.

5.3 LibTopoART.F2_output Class Reference

Class `F2_output` provides the output of a single `TopoART` module. It is a compressed version of the output vectors `y` and `c`.

Public Member Functions

- `F2_output()`

This constructor sets all instance variables of class `F2_output` to "undefined".

Public Attributes

- decimal `bm_node_activation`

Instance variable `bm_node_activation` represents the activation of the best-matching node.

- long `bm_node_ID`

Instance variable `bm_node_ID` represents the ID of the best-matching node.

- long `bm_cluster_ID`

Instance variable `bm_cluster_ID` represents the cluster ID of the best-matching node.

- decimal `bm_permanent_node_activation`

Instance variable `bm_permanent_node_activation` represents the activation of the best-matching permanent node.

- long `bm_permanent_node_ID`

Instance variable `bm_permanent_node_ID` represents the ID of the best-matching permanent node.

- long `bm_permanent_cluster_ID`

Instance variable `bm_permanent_cluster_ID` represents the cluster ID of the best-matching permanent node.

5.3.1 Detailed Description

Class `F2_output` provides the output of a single `TopoART` module. It is a compressed version of the output vectors `y` and `c`.

5.3.2 Constructor & Destructor Documentation

5.3.2.1 LibTopoART.F2_output.F2_output ()

This constructor sets all instance variables of class `F2_output` to "undefined".

5.3.3 Member Data Documentation

5.3.3.1 long LibTopoART.F2_output.bm_cluster_ID

Instance variable `bm_cluster_ID` represents the cluster ID of the best-matching node.

5.3.3.2 decimal LibTopoART.F2_output.bm_node_activation

Instance variable `bm_node_activation` represents the activation of the best-matching node.

5.3.3.3 long LibTopoART.F2_output.bm_node_ID

Instance variable `bm_node_ID` represents the ID of the best-matching node.

5.3.3.4 long LibTopoART.F2_output.bm_permanent_cluster_ID

Instance variable `bm_permanent_cluster_ID` represents the cluster ID of the best-matching permanent node.

5.3.3.5 decimal LibTopoART.F2_output.bm_permanent_node_activation

Instance variable `bm_permanent_node_activation` represents the activation of the best-matching permanent node.

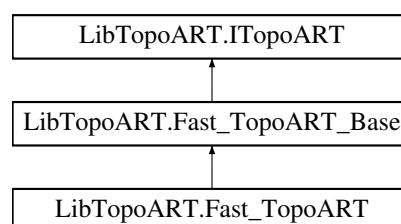
5.3.3.6 long LibTopoART.F2_output.bm_permanent_node_ID

Instance variable `bm_permanent_node_ID` represents the ID of the best-matching permanent node.

5.4 LibTopoART.Fast_TopoART Class Reference

Class `Fast_TopoART` provides an implementation of the `TopoART` neural network as proposed in "Tscherepanow, Marko (2010). `TopoART`: A topology learning hierarchical ART network. In Proceedings of the International Conference on Artificial Neural Networks, LNCS 6354 (pp. 157–167). Berlin, Germany: Springer."

Inheritance diagram for LibTopoART.Fast_TopoART:



Public Member Functions

- [Fast_TopoART](#) (long input_dimension, long module_number, decimal rho_a_value)

This constructor initialises a [TopoART](#) network.

- [Fast_TopoART](#) (string path)

This constructor loads a saved [TopoART](#) network.

- override void [Learn](#) (decimal[] input)

This method performs a single training step.

Additional Inherited Members

5.4.1 Detailed Description

Class [Fast_TopoART](#) provides an implementation of the [TopoART](#) neural network as proposed in "Tscherepanow, Marko (2010). [TopoART](#): A topology learning hierarchical ART network. In Proceedings of the International Conference on Artificial Neural Networks, LNCS 6354 (pp. 157–167). Berlin, Germany: Springer."

Internally, real-valued data are mapped to `long` variables. Therefore, computations are accelerated but less accurate. As a consequence, the results may differ slightly from class [TopoART](#).

Class [Fast_TopoART](#) requires all input to lie in the interval [0,1].

5.4.2 Constructor & Destructor Documentation

5.4.2.1 LibTopoART.Fast_TopoART.Fast_TopoART (long input_dimension, long module_number, decimal rho_a_value)

This constructor initialises a [TopoART](#) network.

Parameters

<i>input_dimension</i>	The dimension of input vectors to be learnt.
<i>module_number</i>	The number of TopoART modules.
<i>rho_a_value</i>	The vigilance parameter of the first TopoART module (TA a).

5.4.2.2 LibTopoART.Fast_TopoART.Fast_TopoART (string path)

This constructor loads a saved [TopoART](#) network.

Parameters

<i>path</i>	The path of a binary TopoART file.
-------------	--

5.4.3 Member Function Documentation

5.4.3.1 override void LibTopoART.Fast_TopoART.Learn (decimal[] input) [virtual]

This method performs a single training step.

Parameters

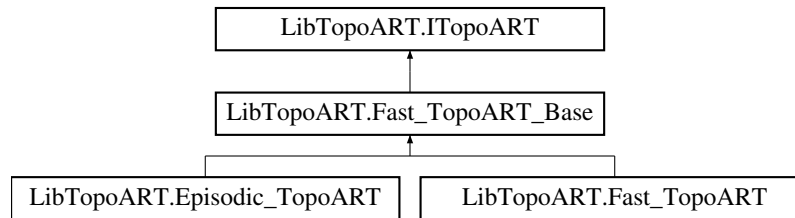
<i>input</i>	The input vector to be learnt.
--------------	--------------------------------

Implements [LibTopoART.Fast_TopoART_Base](#).

5.5 LibTopoART.Fast_TopoART_Base Class Reference

Base class providing functionality common to several [TopoART](#) networks.

Inheritance diagram for LibTopoART.Fast_TopoART_Base:



Public Member Functions

- abstract void [Learn](#) (decimal[] input)
This method performs a single training step.
- void [ComputeClusterIDs](#) ()
This method computes the cluster IDs for all neurons.
- [F2_output\[\]](#) [GetBMOutput](#) (decimal[] input)
This method finds the closest category for a given test input.
- void [SaveText](#) (string path)
This method saves the entire network as a text file.
- void [Save](#) (string path)
This method saves the entire network as a binary file.

Static Public Attributes

- static readonly decimal [file_format_version](#) = 0.09m
Instance variable `file_format_version` represents the version of the file format used by class `Fast_TopoART`.
- static readonly string [integer_base_type](#) = "long"
Instance variable `integer_base_type` provides a string containing the data type used for representing integer variables (IDs, parameters, counters, etc.) internally.
- static readonly string [float_base_type](#) = "long"
Instance variable `float_base_type` provides a string containing the data type used for representing floating point variables (input, weights, etc.) internally.

Properties

- long [ModuleNum](#) [get]
Property `ModuleNum` represents the number of `TopoART` modules used. (The original `TopoART` uses two modules.)
- long [LearningSteps](#) [get]
Property `LearningSteps` represents the total number of performed learning steps.
- decimal [Rho_a](#) [get]
Property `Rho_a` represents the vigilance parameter of the first `TopoART` module (TA a).
- decimal [Beta_sbm](#) [get, set]
Property `Beta_sbm` represents the learning rate of the second best-matching nodes.
- long [Tau](#) [get, set]
Property `Tau` represents the parameter tau required for the removal of nodes and edges.

- long [Phi](#) [get, set]
Property [Phi](#) represents the parameter ϕ required for the removal of nodes and edges as well as for the propagation of input to subsequent [TopoART](#) modules.
- decimal [Alpha](#) [get, set]
Property [Alpha](#) represents the choice parameter α .
- long[] [NodeNum](#) [get]
Property [NodeNum](#) represents the number of [TopoART](#) nodes used by each module.
- long[] [ClusterNum](#) [get]
Property [ClusterNum](#) represents the number of [TopoART](#) clusters found by each module.

5.5.1 Detailed Description

Base class providing functionality common to several [TopoART](#) networks.

5.5.2 Member Function Documentation

5.5.2.1 void LibTopoART.Fast_TopoART_Base.ComputeClusterIDs ()

This method computes the cluster IDs for all neurons.

Implements [LibTopoART.ITopoART](#).

5.5.2.2 F2_output [] LibTopoART.Fast_TopoART_Base.GetBMOutput (decimal[] input)

This method finds the closest category for a given test input.

Parameters

<i>input</i>	The input vector.
--------------	-------------------

Returns

An array of type [F2_output](#). Each entry contains the ID of the best-matching node and the corresponding cluster ID for one [TopoART](#) module.

Implements [LibTopoART.ITopoART](#).

5.5.2.3 abstract void LibTopoART.Fast_TopoART_Base.Learn (decimal[] input) [pure virtual]

This method performs a single training step.

Parameters

<i>input</i>	The input vector to be learnt.
--------------	--------------------------------

Implements [LibTopoART.ITopoART](#).

Implemented in [LibTopoART.Episodic_TopoART](#), and [LibTopoART.Fast_TopoART](#).

5.5.2.4 void LibTopoART.Fast_TopoART_Base.Save (string path)

This method saves the entire network as a binary file.

Parameters

<i>path</i>	A string representing the save file.
-------------	--------------------------------------

Implements [LibTopoART.ITopoART](#).

5.5.2.5 void LibTopoART.Fast_TopoART_Base.SaveText (string path)

This method saves the entire network as a text file.

Parameters

<i>path</i>	A string representing the save file.
-------------	--------------------------------------

Implements [LibTopoART.ITopoART](#).

5.5.3 Member Data Documentation

5.5.3.1 readonly decimal LibTopoART.Fast_TopoART_Base.file_format_version =0.09m [static]

Instance variable `file_format_version` represents the version of the file format used by class [Fast_TopoART](#).

5.5.3.2 readonly string LibTopoART.Fast_TopoART_Base.float_base_type ="long" [static]

Instance variable `float_base_type` provides a string containing the data type used for representing floating point variables (input, weights, etc.) internally.

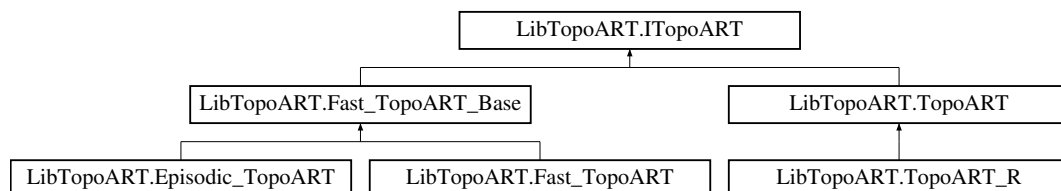
5.5.3.3 readonly string LibTopoART.Fast_TopoART_Base.integer_base_type ="long" [static]

Instance variable `integer_base_type` provides a string containing the data type used for representing integer variables (IDs, parameters, counters, etc.) internally.

5.6 LibTopoART.ITopoART Interface Reference

Interface summarising the basic [TopoART](#) functionality.

Inheritance diagram for LibTopoART.ITopoART:



Public Member Functions

- void [ComputeClusterIDs](#) ()
This method computes the cluster IDs for all neurons.
- [F2_output\[\]](#) [GetBMOutput](#) (decimal[] input)
This method finds the closest category for a given test input.
- void [Learn](#) (decimal[] input)

This method performs a single training step.

- void [SaveText](#) (string path)

This method saves the entire network as a text file.

- void [Save](#) (string path)

This method saves the entire network as a binary file.

Properties

- long[] [NodeNum](#) [get]

Property NodeNum represents the number of [TopoART](#) nodes used by each module.

- long[] [ClusterNum](#) [get]

Property ClusterNum represents the number of [TopoART](#) clusters found by each module.

- long [ModuleNum](#) [get]

Property ModuleNum represents the number of [TopoART](#) modules used. (The original [TopoART](#) uses two modules.)

- long [LearningSteps](#) [get]

Property LearningSteps represents the total number of performed learning steps.

- decimal [Beta_sbm](#) [get, set]

Property Beta_sbm represents the learning rate of the second best-matching nodes.

- decimal [Rho_a](#) [get]

Property Rho_a represents the vigilance parameter of the first [TopoART](#) module (TA a).

- long [Tau](#) [get, set]

Property Tau represents the parameter tau required for the removal of nodes and edges.

- long [Phi](#) [get, set]

Property Phi represents the parameter phi required for the removal of nodes and edges as well as for the propagation of input to subsequent [TopoART](#) modules.

- decimal [Alpha](#) [get, set]

Property Alpha represents the choice parameter alpha.

5.6.1 Detailed Description

Interface summarising the basic [TopoART](#) functionality.

5.6.2 Member Function Documentation

5.6.2.1 void LibTopoART.ITopoART.ComputeClusterIDs ()

This method computes the cluster IDs for all neurons.

Implemented in [LibTopoART.TopoART](#), and [LibTopoART.Fast_TopopART_Base](#).

5.6.2.2 F2_output[] LibTopoART.ITopoART.GetBMOutput (decimal[] input)

This method finds the closest category for a given test input.

Parameters

<i>input</i>	The input vector.
--------------	-------------------

Returns

An array of type [F2_output](#). Each entry contains the ID of the best-matching node and the corresponding cluster ID for one [TopoART](#) module.

Implemented in [LibTopoART.TopoART](#), and [LibTopoART.Fast_TopopART_Base](#).

5.6.2.3 void LibTopoART.ITopoART.Learn (decimal[] *input*)

This method performs a single training step.

Parameters

<i>input</i>	The input vector to be learnt.
--------------	--------------------------------

Implemented in [LibTopoART.TopoART](#), [LibTopoART.Episodic_TopopART](#), [LibTopoART.Fast_TopopART](#), and [LibTopoART.Fast_TopopART_Base](#).

5.6.2.4 void LibTopoART.ITopoART.Save (string *path*)

This method saves the entire network as a binary file.

Parameters

<i>path</i>	A string representing the save file.
-------------	--------------------------------------

Implemented in [LibTopoART.TopoART](#), and [LibTopoART.Fast_TopopART_Base](#).

5.6.2.5 void LibTopoART.ITopoART.SaveText (string *path*)

This method saves the entire network as a text file.

Parameters

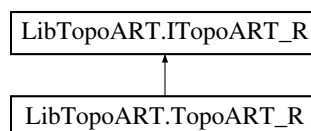
<i>path</i>	A string representing the save file.
-------------	--------------------------------------

Implemented in [LibTopoART.TopoART](#), and [LibTopoART.Fast_TopopART_Base](#).

5.7 LibTopoART.ITopoART_R Interface Reference

Interface summarising the basic TopoART-R functionality.

Inheritance diagram for LibTopoART.ITopoART_R:



Public Member Functions

- void [Learn](#) (decimal[] *i_vec*, decimal[] *d_vec*)

This method performs a single training step.

- [TopoART_R_Prediction Predict](#) (decimal[] *i_vec*, bool[] *m_i_vec*)

*This method predicts the dependent variables for a given set of independent variables. Unknown values of independent variables can be signified by setting the corresponding value of *m_i_vec* to true.*

5.7.1 Detailed Description

Interface summarising the basic TopoART-R functionality.

5.7.2 Member Function Documentation

5.7.2.1 void LibTopoART.ITopoART_R.Learn (decimal[] *i_vec*, decimal[] *d_vec*)

This method performs a single training step.

Parameters

<i>i_vec</i>	The input vector (independent variables) to be learnt.
<i>d_vec</i>	The output vector (dependent variables) corresponding to <i>i_vec</i> .

Implemented in [LibTopoART.TopoART_R](#).

5.7.2.2 TopoART_R_Prediction LibTopoART.ITopoART_R.Predict (decimal[] *i_vec*, bool[] *m_i_vec*)

This method predicts the dependent variables for a given set of independent variables. Unknown values of independent variables can be signified by setting the corresponding value of *m_i_vec* to true.

Parameters

<i>i_vec</i>	The input vector (independent variables).
<i>m_i_vec</i>	The mask vector corresponding to <i>i_vec</i> .

Returns

An object of type [TopoART_R_Prediction](#) containing the predicted values for the unknown independent variables and all dependent variables.

Implemented in [LibTopoART.TopoART_R](#).

5.8 LibTopoART.LibTopoART_info Struct Reference

Struct [LibTopoART_info](#) provides some metainformation regarding the respective implementation of [LibTopoART](#).

Static Public Attributes

- static readonly decimal [version](#) = 0.50m
Instance variable [version](#) represents the version of [LibTopoART](#).
- static readonly string[] [networks](#)
Instance variable [networks](#) provides a string array containing the networks implemented in the current version of [LibTopoART](#) and the corresponding class names.

5.8.1 Detailed Description

Struct [LibTopoART_info](#) provides some metainformation regarding the respective implementation of [LibTopoART](#).

5.8.2 Member Data Documentation

5.8.2.1 readonly string [] LibTopoART.LibTopoART_info.networks [static]

Initial value:

```
= {
    "Episodic TopoART (class Episodic_TopoART)",
    "TopoART (class TopoART, class Fast_TopoART)",
    "TopoART-R (class TopoART_R)" }
```

Instance variable [networks](#) provides a string array containing the networks implemented in the current version of [LibTopoART](#) and the corresponding class names.

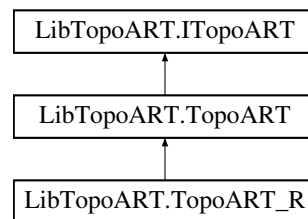
5.8.2.2 readonly decimal LibTopoART.LibTopoART_info.version =0.50m [static]

Instance variable `version` represents the version of [LibTopoART](#).

5.9 LibTopoART.TopoART Class Reference

Class [TopoART](#) provides an implementation of the [TopoART](#) neural network as proposed in "Tscherepanow, Marko (2010). [TopoART](#): A topology learning hierarchical ART network. In Proceedings of the International Conference on Artificial Neural Networks, LNCS 6354 (pp. 157–167). Berlin, Germany: Springer."

Inheritance diagram for LibTopoART.TopoART:



Public Member Functions

- [TopoART](#) (long input_dimension, long module_number, decimal rho_a_value)

This constructor initialises a [TopoART](#) network.

- [TopoART](#) (string path)

This constructor loads a saved [TopoART](#) network.

- void [ComputeClusterIDs](#) ()

This method computes the cluster IDs for all neurons.

- [F2_output](#)[] [GetBMOutput](#) (decimal[] input)

This method finds the closest category for a given test input.

- void [Learn](#) (decimal[] input)

This method performs a single training step.

- void [SaveText](#) (string path)

This method saves the entire network as a text file.

- void [Save](#) (string path)

This method saves the entire network as a binary file.

Static Public Attributes

- static readonly decimal [file_format_version](#) =0.09m

Instance variable `file_format_version` represents the version of the file format used by class [TopoART](#).

- static readonly string [integer_base_type](#) ="long"

Instance variable `integer_base_type` provides a string containing the data type used for representing integer variables (IDs, parameters, counters, etc.) internally.

- static readonly string [float_base_type](#) ="decimal"

Instance variable `float_base_type` provides a string containing the data type used for representing floating point variables (input, weights, etc.) internally.

Protected Attributes

- readonly long `x_F0_dim`
Instance variable `x_F0_dim` represents the input dimension.
- readonly decimal[] `x_F0`
Instance variable `x_F0` represents the current input vector.

Properties

- long[] `NodeNum` [get]
Property `NodeNum` represents the number of [TopoART](#) nodes used by each module.
- long[] `ClusterNum` [get]
Property `ClusterNum` represents the number of [TopoART](#) clusters found by each module.
- long `ModuleNum` [get]
Property `ModuleNum` represents the number of [TopoART](#) modules used. (The original [TopoART](#) uses two modules.)
- long `LearningSteps` [get]
Property `LearningSteps` represents the total number of performed learning steps.
- decimal `Rho_a` [get]
Property `Rho_a` represents the vigilance parameter of the first [TopoART](#) module (TA a).
- decimal `Beta_sbm` [get, set]
Property `Beta_sbm` represents the learning rate of the second best-matching nodes.
- long `Tau` [get, set]
Property `Tau` represents the parameter tau required for the removal of nodes and edges.
- long `Phi` [get, set]
Property `Phi` represents the parameter phi required for the removal of nodes and edges as well as for the propagation of input to subsequent [TopoART](#) modules.
- decimal `Alpha` [get, set]
Property `Alpha` represents the choice parameter alpha.

5.9.1 Detailed Description

Class [TopoART](#) provides an implementation of the [TopoART](#) neural network as proposed in "Tscherepanow, Marko (2010). [TopoART](#): A topology learning hierarchical ART network. In Proceedings of the International Conference on Artificial Neural Networks, LNCS 6354 (pp. 157–167). Berlin, Germany: Springer."

Internally, real-valued data are stored in `decimal` variables. Hence, computations are rather slow but very accurate.

Class [TopoART](#) requires all input to lie in the interval [0,1].

5.9.2 Constructor & Destructor Documentation

5.9.2.1 LibTopoART.TopoART.TopoART (long *input_dimension*, long *module_number*, decimal *rho_a_value*)

This constructor initialises a [TopoART](#) network.

Parameters

<i>input_dimension</i>	The dimension of input vectors to be learnt.
<i>module_number</i>	The number of TopoART modules.

<i>rho_a_value</i>	The vigilance parameter of the first TopoART module (TA a).
--------------------	---

5.9.2.2 LibTopoART.TopoART.TopoART (string *path*)

This constructor loads a saved [TopoART](#) network.

Parameters

<i>path</i>	The path of a binary TopoART file.
-------------	--

5.9.3 Member Function Documentation

5.9.3.1 void LibTopoART.TopoART.ComputeClusterIDs ()

This method computes the cluster IDs for all neurons.

Implements [LibTopoART.ITopoART](#).

5.9.3.2 F2_output [] LibTopoART.TopoART.GetBMOutput (decimal[] *input*)

This method finds the closest category for a given test input.

Parameters

<i>input</i>	The input vector.
--------------	-------------------

Returns

An array of type [F2_output](#). Each entry contains the ID of the best-matching node and the corresponding cluster ID for one [TopoART](#) module.

Implements [LibTopoART.ITopoART](#).

5.9.3.3 void LibTopoART.TopoART.Learn (decimal[] *input*)

This method performs a single training step.

Parameters

<i>input</i>	The input vector to be learnt.
--------------	--------------------------------

Implements [LibTopoART.ITopoART](#).

5.9.3.4 void LibTopoART.TopoART.Save (string *path*)

This method saves the entire network as a binary file.

Parameters

<i>path</i>	A <i>string</i> representing the save file.
-------------	---

Implements [LibTopoART.ITopoART](#).

5.9.3.5 void LibTopoART.TopoART.SaveText (string *path*)

This method saves the entire network as a text file.

Parameters

<i>path</i>	A string representing the save file.
-------------	--------------------------------------

Implements [LibTopoART.ITopoART](#).

5.9.4 Member Data Documentation

5.9.4.1 readonly decimal `LibTopoART.TopoART.file_format_version = 0.09m` [static]

Instance variable `file_format_version` represents the version of the file format used by class [TopoART](#).

5.9.4.2 readonly string `LibTopoART.TopoART.float_base_type = "decimal"` [static]

Instance variable `float_base_type` provides a string containing the data type used for representing floating point variables (input, weights, etc.) internally.

5.9.4.3 readonly string `LibTopoART.TopoART.integer_base_type = "long"` [static]

Instance variable `integer_base_type` provides a string containing the data type used for representing integer variables (IDs, parameters, counters, etc.) internally.

5.9.4.4 readonly decimal [] `LibTopoART.TopoART.x_F0` [protected]

Instance variable `x_F0` represents the current input vector.

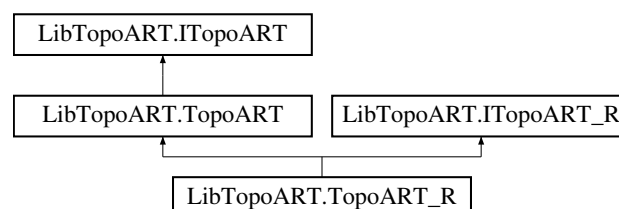
5.9.4.5 readonly long `LibTopoART.TopoART.x_F0_dim` [protected]

Instance variable `x_F0_dim` represents the input dimension.

5.10 LibTopoART.TopoART_R Class Reference

Class [TopoART_R](#) provides an implementation of the TopoART-R neural network as proposed in "Tscherepanow, Marko (2011). An Extended [TopoART](#) Network for the Stable On-Line Learning of Regression Functions. In Proceedings of the International Conference on Neural Information Processing, LNCS 7063 (pp. 562–571). Berlin, Germany: Springer.

Inheritance diagram for `LibTopoART.TopoART_R`:



Public Member Functions

- [TopoART_R](#) (long `i_dimension`, long `d_dimension`, long `module_number`, decimal `rho_a_value`)
This constructor initialises a TopoART-R network.

- [TopoART_R](#) (string path)

This constructor loads a saved TopoART-R network.

- void [Learn](#) (decimal[] i_vec, decimal[] d_vec)

This method performs a single training step.

- [TopoART_R_Prediction Predict](#) (decimal[] i_vec, bool[] m_i_vec)

This method predicts the dependent variables for a given set of independent variables. Unknown values of independent variables can be signified by setting the corresponding value of m_i_vec to true.

Static Public Attributes

- new static readonly decimal [file_format_version](#) =0.01m

Instance variable file_format_version represents the version of the file format used by class [TopoART_R](#).

Additional Inherited Members

5.10.1 Detailed Description

Class [TopoART_R](#) provides an implementation of the TopoART-R neural network as proposed in "Tscherepanow, Marko (2011). An Extended [TopoART](#) Network for the Stable On-Line Learning of Regression Functions. In Proceedings of the International Conference on Neural Information Processing, LNCS 7063 (pp. 562–571). Berlin, Germany: Springer.

Class [TopoART_R](#) requires all input and output to lie in the interval [0,1].

5.10.2 Constructor & Destructor Documentation

5.10.2.1 LibTopoART.TopoART_R.TopoART_R (long i_dimension, long d_dimension, long module_number, decimal rho_a_value)

This constructor initialises a TopoART-R network.

Parameters

<i>i_dimension</i>	The dimension of the input vector (independent variables) to be learnt.
<i>d_dimension</i>	The dimension of the output vector (dependent variables) to be learnt.
<i>module_number</i>	The number of TopoART-R modules.
<i>rho_a_value</i>	The vigilance parameter of the first TopoART-R module (TopoART-R a).

5.10.2.2 LibTopoART.TopoART_R.TopoART_R (string path)

This constructor loads a saved TopoART-R network.

Parameters

<i>path</i>	The path of a binary TopoART-R file.
-------------	--------------------------------------

5.10.3 Member Function Documentation

5.10.3.1 void LibTopoART.TopoART_R.Learn (decimal[] i_vec, decimal[] d_vec)

This method performs a single training step.

Parameters

<i>i_vec</i>	The input vector (independent variables) to be learnt.
<i>d_vec</i>	The output vector (dependent variables) corresponding to <i>i_vec</i> .

Implements [LibTopoART.ITopoART_R](#).

5.10.3.2 TopoART_R_Prediction LibTopoART.TopoART_R.Predict (decimal[] i_vec, bool[] m_i_vec)

This method predicts the dependent variables for a given set of independent variables. Unknown values of independent variables can be signified by setting the corresponding value of *m_i_vec* to true.

Parameters

<i>i_vec</i>	The input vector (independent variables).
<i>m_i_vec</i>	The mask vector corresponding to <i>i_vec</i> .

Returns

An object of type [TopoART_R_Prediction](#) containing the predicted values for the unknown independent variables and all dependent variables.

Implements [LibTopoART.ITopoART_R](#).

5.10.4 Member Data Documentation

5.10.4.1 new static readonly decimal LibTopoART.TopoART_R.file_format_version =0.01m [static]

Instance variable *file_format_version* represents the version of the file format used by class [TopoART_R](#).

5.11 LibTopoART.TopoART_R_Prediction Class Reference

Class [F2_output](#) contains a prediction made by a TopoART-R network.

Public Member Functions

- [TopoART_R_Prediction](#) (decimal[] *i_vec_prediction*, decimal[] *d_vec_prediction*)
*This constructor sets the instance variables *i_vec_prediction* and *d_vec_prediction* of class *TopoART_R_Prediction*.*
- void [PrintPredictions](#) ()
This method prints the predictions on the console.

Public Attributes

- readonly decimal[] [i_vec_prediction](#)
*Instance variable *i_vec_prediction* represents predictions for unknown independent variables.*
- readonly decimal[] [d_vec_prediction](#)
*Instance variable *d_vec_prediction* provides the predictions for the dependent variables.*

Static Public Attributes

- static readonly decimal [NO_PREDICTION](#) =-1.0m
*Instance variable *NO_PREDICTION* provides a default prediction to signify variables that are presented to the network; i.e., these variables are known and no prediction is computed for them.*

5.11.1 Detailed Description

Class `F2_output` contains a prediction made by a TopoART-R network.

5.11.2 Constructor & Destructor Documentation

5.11.2.1 `LibTopoART.TopoART_R_Prediction.TopoART_R_Prediction (decimal[] i_vec_prediction, decimal[] d_vec_prediction)`

This constructor sets the instance variables `i_vec_prediction` and `d_vec_prediction` of class `TopoART_R_Prediction`.

5.11.3 Member Function Documentation

5.11.3.1 `void LibTopoART.TopoART_R_Prediction.PrintPredictions ()`

This method prints the predictions on the console.

5.11.4 Member Data Documentation

5.11.4.1 `readonly decimal [] LibTopoART.TopoART_R_Prediction.d_vec_prediction`

Instance variable `d_vec_prediction` provides the predictions for the dependent variables.

5.11.4.2 `readonly decimal [] LibTopoART.TopoART_R_Prediction.i_vec_prediction`

Instance variable `i_vec_prediction` represents predictions for unknown independent variables.

5.11.4.3 `readonly decimal LibTopoART.TopoART_R_Prediction.NO_PREDICTION == -1.0m [static]`

Instance variable `NO_PREDICTION` provides a default prediction to signify variables that are presented to the network; i.e., these variables are known and no prediction is computed for them.

5.12 LibTopoART_samples.TopoART_R_sample1 Class Reference

Function approximation using TopoART-R.

5.12.1 Detailed Description

Function approximation using TopoART-R.

This sample train a TopoART-R network with 100 points sampled from a sine function. Then, sine values are predicted for 25 random values.

5.13 LibTopoART_samples.TopoART_sample1 Class Reference

Simple TopoART sample.

5.13.1 Detailed Description

Simple TopoART sample.

First, a dataset comprised of 10 samples is learned by a TopoART network. Afterwards, the training samples are slightly modified by random values and used for predicting cluster labels.

5.14 LibTopoART_samples.TopoART_sample2 Class Reference

Sample using artificial two-dimensional data.

5.14.1 Detailed Description

Sample using artificial two-dimensional data.

Train TopoART with a two-dimensional dataset similar to the one used in "Marko Tscherepanow and Sören Riechers, 'An Incremental On-line Classifier for Imbalanced, Incomplete, and Noisy Data', European Conference on Artificial Intelligence (ECAI), Workshop on Active and Incremental Learning (AIL), pp. 18-23, 2012." This dataset comprises six clusters (each containing 15,000 samples) as well as 10,000 noise samples. These samples were mixed randomly.

The resulting network can be visualised using the R script `ShowTopoARTResults.R` provided in the subfolder `R`.

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